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BS2_RemoveTimedAntiPassbackZone

Removes selected timed Anti Passback zones.

Declaration

```
#include "BS_API.h"

int BS2_RemoveTimedAntiPassbackZone(void* context, uint32_t deviceId,
uint32_t* zoneIds, uint32_t zoneIdCount);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *zoneIds* : List of timed Anti Passback zone IDs to remove
- [In] *zoneIdCount* : Number of timed Anti Passback zones to remove

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetTimedAntiPassbackZone
BS2_GetAllTimedAntiPassbackZone
BS2_GetTimedAntiPassbackZoneStatus
BS2_GetAllTimedAntiPassbackZoneStatus
BS2_SetTimedAntiPassbackZone
BS2_SetTimedAntiPassbackZoneAlarm
BS2_RemoveAllTimedAntiPassbackZone
BS2_ClearTimedAntiPassbackZoneStatus
BS2_ClearAllTimedAntiPassbackZoneStatus

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Last update: **2017/03/01 17:21**