

# Table of Contents

<b>BS2_SetAuthConfigExt</b> .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	1

[Configuration API](#) > [BS2\\_SetAuthConfigExt](#)

---

## BS2\_SetAuthConfigExt

[+ 2.7.1] FaceStation F2 Stores authentication settings on the device.

### Tip

If **not FaceStation F2**, please use [BS2\\_GetAuthConfig](#).

## Declaration

```
#include "BS_API.h"

int BS2_SetAuthConfigExt(void* context, uint32_t deviceId, const
BS2AuthConfigExt* config);
```

[See BS2AuthConfigExt Structure](#)

## Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *config* : Authentication configurations pointer

## Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.  
If there is an error, the corresponding error code will be returned.

From:

<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

Permanent link:

[https://kb.supremainc.com/kbtest/doku.php?id=en:bs2\\_setauthconfigext&rev=1603346599](https://kb.supremainc.com/kbtest/doku.php?id=en:bs2_setauthconfigext&rev=1603346599)

Last update: **2020/10/22 15:03**