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# BS2\_SetDebugExCallback

[+ 2.5.0] Registers the callback function that gets called for debugging message.

## Declaration

```
#include "BS_API.h"

int BS2_SetDebugExCallback(CBDebugExPrint ptrCBDebugExPrint, uint32_t level,
uint32_t module);
```

## Parameter

- [In] *ptrCBDebugExPrint* : Callback function that is called for debugging message
- [In] *level* : Debugging information level

Value	Description
0x00000000	None
0x00000001	Fatal
0x00000002	Error
0x00000004	Warning
0x00000008	Information
0x00000010	Trace
0xFFFFFFFF	All

- [In] *module* : Debugging module information

Value	Description
0x00000000	None
0x00000001	Keep alive
0x00000002	Socket Manager
0x00000004	Socket Handler
0x00000008	Device
0x00000010	Device Manager
0x00000020	Event Dispatcher
0x00000040	API
0x00000080	Misc
0xFFFFFFFF	All

## Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

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