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BS2_SetDeviceZone

Configures a Ethernet zone.

Declaration

```
#include "BS_API.h"

int BS2_SetDeviceZone(void* context, BS2_DEVICE_ID deviceId, const
BS2DeviceZone* deviceZones, uint32_t deviceZoneCount);
```

[See BS2DeviceZone Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *deviceZones* : List of Device zones
- [In] *deviceZoneCount* : Number of Device zones

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetDeviceZone](#)
[BS2_GetAllDeviceZone](#)
[BS2_RemoveDeviceZone](#)
[BS2_RemoveAllDeviceZone](#)
[BS2_SetDeviceZoneAlarm](#)

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