

## Table of Contents

<b><i>BS2_VerifyUserEx</i></b> .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	1
See Also .....	1

Server API > BS2\_VerifyUserEx

## BS2\_VerifyUserEx

Transfers user information mapped to the card or user ID authentication results to the device.

### Declaration

```
#include "BS_API.h"

int BS2_VerifyUserEx(void* context, uint32_t deviceId, uint16_t seq, int
handleResult, BS2UserBlobEx* userBlob);
```

[See BS2UserBlobEx Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *seq* : Packet sequence number
- [In] *handleResult* : Value of matching result(BS\_SDK\_SUCCESS or BS\_SDK\_ERROR\_XXX)
- [In] *userBlob* : Matched user information

#### NOTE

Packet sequence number must be equivalent to the value sent from the OnVerifyUser.

If the handleResult is BS\_SDK\_SUCCESS, the userBlob should not be null.

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_SetServerMatchingHandler](#)

From:  
<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:  
[http://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2\\_verifyuserex](http://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2_verifyuserex)

Last update: **2017/03/21 11:39**