

Table of Contents

Debugging API	1
<i>Callback Function</i>	1

Debugging API

When developing an application, you can check debugging message that occurs within the SDK. Register the callback function through [BS2_SetDebugExCallback](#) to check debugging message in real time.

- [BS2_SetDebugExCallback](#): Registers the callback function that gets called for debugging message.

Callback Function

```
typedef void (*CBDebugExPrint)(uint32_t level, uint32_t module, const char* msg);
```

1. *CBDebugExPrint*

Callback function that is called for debugging message.

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