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Version 2.6.0

Date

2018-10-31

NOTE

After V2.5.0, it was reflected in V2.6.0 through bug fixes and additional supplements, but missing contents were added to the manual.

New Features

- Support reading USB memory (BioStation A2, FaceStation 2)
- Supports Debugging API
- Supports server port change
- Supports Global APB zone feature
- Supports device connection status check feature
- Supports automatic connection check and change feature

1. Added USB memory read feature.

- Add API [BS2_AllocateUsbContext](#)
- Add API [BS2_ReleaseUsbContext](#)
- Add API [BS2_GetUserDatabaseInfoFromDir](#)
- Add API [BS2_GetUserListFromDir](#)
- Add API [BS2_GetUserInfosFromDir](#)
- Add API [BS2_GetUserDatasFromDir](#)
- Add API [BS2_GetUserInfosExFromDir](#)
- Add API [BS2_GetUserDatasExFromDir](#)
- Add API [BS2_GetLogFromDir](#)
- Add API [BS2_GetLogBlobFromDir](#)
- Add API [BS2_GetFilteredLogFromDir](#)

2. Added to refer to debug information that occurs in the SDK.

- Add API [BS2_SetDebugExCallback](#)

3. Added server port designation feature.

- Add API [BS2_SetServerPort](#)
- Add API [BS2_SetSSLServerPort](#)

4. Added Global APB zone feature.

- Add API [BS2_SetCheckGlobalAPBViolationHandler](#)
- Add API [BS2_CheckGlobalAPBViolation](#)

5. Added device connection status check feature.

- Add API [BS2_IsConnected](#)

6. Added to automatic connection check and change feature.

- Add API [BS2_IsAutoConnection](#)
- Add API [BS2_SetAutoConnection](#)

Modified Features

1. In some functions, the event mask judgment condition set when acquiring logs has been modified. (Logs that satisfy all set masks → Logs that satisfy even one)

- Refer to API [BS2_GetLogBlob](#)
- Refer to API [BS2_GetLogBlobFromDir](#)

2. Fixed an Invalid Parameter error that occurs when the set userMask is greater than 0x3FF when obtaining user information in some functions.

- Refer to API [BS2_GetUserDatas](#)
- Refer to API [BS2_GetUserDatasEx](#)
- Refer to API [BS2_GetUserDatasFromDir](#)
- Refer to API [BS2_GetUserDatasExFromDir](#)

3. Fixed a problem where a crash could occur in the context release phase when using Multi context. In addition, fixed a problem that could cause an access violation intermittently.

- Refer to API [BS2_AllocateContext](#)
- Refer to API [BS2_ReleaseContext](#)

4. Fixed a problem where a crash could occur due to a buffer overflow while receiving a packet from the SDK.

5. Fixed a problem that caused a timeout occurs when deleting all users from an Entry family device.

- Refer to API [BS2_RemoveAllUser](#)

6. Fixed a problem where a Not Supported error occurs when userMask is BS2_USER_MASK_ALL when obtaining user information.

- Refer to API [BS2_GetSupportedConfigMask](#)
- Refer to API [BS2_GetSupportedUserMask](#)

- Refer to API [BS2_GetUserDatas](#)
- Refer to API [BS2_GetUserDatasEx](#)

7. Fixed a problem where a crash could occur when there is no data when obtaining logs.

- Refer to API [BS2_GetLog](#)
- Refer to API [BS2_GetFilteredLog](#)
- Refer to API [BS2_GetLogFromDir](#)

8. Fixed a problem where packet for multi packet could be discarded during RS485 communications.

9. Fixed a problem where the timer may not work on Linux SDK. (Change from signal method to thread method)

10. Fixed a problem that dead-lock could occur due to memory allocation in signal handle in Linux SDK.

11. Added socket close option SOCK_CLOEXEC when using socket on Linux.

12. Fixed a problem with lock/unlock incorrect sync objects internally when using the Server matching function.

13. Keep alive code has been improved to detect the disconnected status among the device status.

14. Fixed a problem where Intrusion Alarm Zone information was not set.

In addition, incorrect error judgment conditions during validation have been corrected.

Before: (0 < door) AND (if there no card data), (0 < card) AND (if there no door ID)

After: (0 < door) AND (if there no door ID), (0 < card) AND (if there no card data)

- Refer to API [BS2_SetIntrusionAlarmZone](#)

15. Fixed blocking until the timeout occurs when loading an image log that does not actually exist.

- Refer to API [BS2_GetImageLog](#)
- Refer to API [BS2_GetLogBlobFromDir](#)

16. Fixed a problem so that allocation memory errors do not occur when there is no data in the **Intrusion Alarm Zone**.

In addition, it has been modified to return only the count when zoneBlob is NULL.

- Refer to API [BS2_GetIntrusionAlarmZone](#)

17. Fixed a problem where TCP connection was no longer possible when Socket-related internal resources were exhausted.

18. It has been modified so that it is returned as an Invalid Parameter when door ID exceeds 65535 when setting the door from an Entry family device.

- Refer to API [BS2_SetDoor](#)

19. Added cryptographic activation code to handshake phase on TCP connection.
20. Fixed a problem where fingerprint information was not stored on FaceStation 2.
21. Fixed a problem where a crash occurs when using the [BS2_SearchDevicesCoreStation](#) function.
22. Fixed to validate a template and image size of the face when using the [BS2_EnrolUser](#) function.
23. Fixed a problem of returning Not supported when using the below function.
 - Refer to API [BS2_GetCardConfigEx](#)
 - Refer to API [BS2_GetRS485ConfigEx](#)

Date

2018-04-15

CAUTION

Up to version 2.5.0, Device SDK statically included OpenSSL library, but starting with 2.6.0, it has been changed to link in shared library form. Therefore, you need to run the appropriate OpenSSL library after installation. The 2.6.0 library has been tested based on the OpenSSL 1.0.2n library. The sample files contain the OpenSSL 1.0.2n Windows library file.

New Features

- Supports for new device connections (BioLite N2, Xpass D2)
 - Supports Daylight saving time (DST)
 - Supports Interlock zone
 - Supports data encryption key setting of device
 - Factory default without network setting
1. New devices BioLite N2, Xpass D2 are supported. Xpass D2 is a slave exclusive card device.
 2. Daylight Saving Time can be set up to 2 devices. In addition, relevant information has been added to the log to let you know when daylight saving time is in effect.
 - Add API [BS2_GetDstConfig](#)
 - Add API [BS2_SetDstConfig](#)
 - Add structure [BS2DstConfig](#)
 - Modify structure [BS2Event](#)

3. Interlock zone setting is supported. It is used when one door and the other door need to be exclusively locked to each other. Currently only CoreStation is available.

- Add API [BS2_GetInterlockZone](#)
- Add API [BS2_GetInterlockZoneStatus](#)
- Add API [BS2_GetAllInterlockZoneStatus](#)
- Add API [BS2_SetInterlockZone](#)
- Add API [BS2_SetInterlockZoneAlarm](#)
- Add API [BS2_RemoveInterlockZone](#)
- Add API [BS2_RemoveAllInterlockZone](#)
- Add structure [BS2InterlockZoneBlob](#)

4. Data Encryption key of the device can be changed and verified.

- Add API [BS2_GetDataEncryptKey](#)
- Add API [BS2_SetDataEncryptKey](#)
- Add API [BS2_RemoveDataEncryptKey](#)

5. Supports new device initialization API [BS2_ResetConfigExceptNetInfo](#). This API can factory default without network information unlike [BS2_ResetConfig](#).

- Add API [BS2_ResetConfigExceptNetInfo](#)

6. Supports feature feasibility check API [BS2_GetDeviceInfoEx](#). This API [BS2_GetDeviceInfo](#) uses structure [BS2SimpleDeviceInfoEx](#) which has recent fields moved from the [BS2SimpleDeviceInfo](#).

- Add API [BS2_GetDeviceInfoEx](#)
- Add structure [BS2SimpleDeviceInfoEx](#)

Modified features

1. Simultaneous use of Wiegand In / Out is supported.

This function can be used by setting the mode value to 2 when Wiegand is set.

- Refer to structure [BS2WiegandConfig](#)

2. Device security tamper setting is supported.

The [secureTamper](#) of [BS2SystemConfig](#) can check and set whether the current security tamper is set.

This structure must be configured after reading through [BS2_GetSystemConfig](#), and then only necessary information should be modified through [BS2_SetSystemConfig](#).

- Refer to structure [BS2SystemConfig](#)

3. Fingerprinter is supported on FaceStation 2 or FaceLite

Both FaceStation 2 and FaceLite do not have a fingerprint sensor and therefore do not support fingerprint authentication directly from those devices. However, fingerprint devices can be connected to as a slave device to either device, then it means fingerprint matching is supported.

Thus, [BS2SimpleDeviceInfo.fingersupported](#) changed from 0 to 1.

Whether or not the device currently supports fingerprint matching can be checked via `fingerSupported` in `BS2SimpleDeviceInfo`.

- Refer to structure [BS2SimpleDeviceInfo](#)

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