

Table of Contents

Version 2.9.1 (V2.9.1.0)

Date

New Features

Modification function

1

1

1

2

Version 2.9.1 (V2.9.1.0)

Date

2023-02-23

New Features

- Supports activating licenses for use of specific features on devices.
- QR code recognition and authentication support using the camera.
- Support setting the number of retries in case of socket read/write failure.
- Supports 3rd party OSDP reader connection.

1. Added device license activation feature.

- Refer to structure [BS2License](#)
- Refer to structure [BS2LicenseConfig](#)
- Refer to structure [BS2LicenseBlob](#)
- Refer to structure [BS2LicenseResult](#)
- API [BS2_GetLicenseConfig](#) has been added
- API [BS2_EnableDeviceLicense](#) has been added
- API [BS2_DisableDeviceLicense](#) has been added
- API [BS2_QueryDeviceLicense](#) has been added

2. Added features for QR code authentication by using the camera.

- Refer to API [BS2BarcodeConfig](#)

3. Added retry count for communication used when an error occurs while reading or writing packets from the socket during communication.

Warning

Increasing the number of retries is a way to resolve temporary errors, but care must be taken as direct causes such as network disconnection occurs, can lead to wasted resources by meaningless read/write retries when reconnection is required.

- API [BS2_GetSocketRetryCount](#) has been added
- API [BS2_SetSocketRetryCount](#) has been added
- API [BS2_GetSocketSSLRetryCount](#) has been added
- API [BS2_SetSocketSSLRetryCount](#) has been added

4. Added feature to connect and manage 3rd party OSDP.

- Refer to structure [BS2OsdpStandardDevice](#)
- Refer to structure [BS2OsdpStandardDeviceAvailable](#)

- Refer to structure [BS2OsdpStandardNotify](#)
- Refer to structure [BS2OsdpStandardConfig](#)
- Refer to structure [BS2OsdpStandardActionConfig](#)
- Refer to structure [BS2OsdpStandardDeviceAdd](#)
- Refer to structure [BS2OsdpStandardDeviceUpdate](#)
- Refer to structure [BS2OsdpStandardDeviceCapability](#)
- Refer to structure [BS2OsdpStandardDeviceResult](#)
- Refer to structure [BS2OsdpStandardDeviceSecurityKey](#)
- API [BS2_GetOsdpStandardConfig](#) has been added
- API [BS2_GetOsdpStandardActionConfig](#) has been added
- API [BS2_SetOsdpStandardActionConfig](#) has been added
- API [BS2_AddOsdpStandardDevice](#) has been added
- API [BS2_GetOsdpStandardDevice](#) has been added
- API [BS2_GetAvailableOsdpStandardDevice](#) has been added
- API [BS2_UpdateOsdpStandardDevice](#) has been added
- API [BS2_RemoveOsdpStandardDevice](#) has been added
- API [BS2_GetOsdpStandardDeviceCapability](#) has been added
- API [BS2_SetOsdpStandardDeviceSecurityKey](#) has been added
- API [BS2_SetOsdpStandardDeviceStatusListener](#) has been added
- Add callback function [OnOsdpStandardDeviceStatusChanged](#)

Modification function

1. Fixed memory leak caused by network switches keepalive check being misunderstood by the SDK.
2. This is a problem that occurs only in version 2.8.3.2, and a problem that can lead to abnormal termination during user registration while taking a log dump inside the SDK has been fixed.
3. Fixes were made to stabilize the code internally in the SDK.

From:

<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

Permanent link:

https://kb.supremainc.com/kbtest/doku.php?id=en:release_note_291&rev=1678233851

Last update: **2023/03/08 09:04**