

**BS2\_AllocateUsbContext** ..... 1  
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# BS2\_AllocateUsbContext

[ USB ][+ 2.5.0] USB Context . USB Context

```
#include "BS_API.h"
void* BS2_AllocateUsbContext(const char* szDir);
```

- [In] *szDir* : USB



가 NULL , USB Context .

- [BS2\\_ReleaseUsbContext](#)
- [BS2\\_GetUserDatabaseInfoFromDir](#)
- [BS2\\_GetUserListFromDir](#)
- [BS2\\_GetUserInfosFromDir](#)
- [BS2\\_GetUserDatasFromDir](#)
- [BS2\\_GetUserInfosExFromDir](#)
- [BS2\\_GetUserDatasExFromDir](#)
- [BS2\\_GetLogFromDir](#)
- [BS2\\_GetLogBlobFromDir](#)
- [BS2\\_GetFilteredLogFromDir](#)

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