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User Management API > [BS2_EnrollUser](#)

BS2_EnrollUser

[+ 2.6.3]

```
#include "BS_API.h"

int BS2_EnrollUser(void* context, uint32_t deviceId, BS2UserBlob* userBlob,
uint32_t userCount, uint8_t overwrite);
```

[BS2UserBlob](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *userBlob* :
- [In] *userCount* :
- [In] *overwrite* :

BS_SDK_SUCCESS , 가

[BS2_GetUserList](#)
[BS2_RemoveUser](#)
[BS2_RemoveAllUser](#)
[BS2_GetUserInfos](#)
[BS2_GetUserInfosEx](#)
[BS2_EnrollUser](#)
[BS2_EnrollUserEx](#)
[BS2_GetUserDatas](#)
[BS2_GetUserDatasEx](#)

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