

**BS2\_EnrollUserEx** ..... 1

..... 1

..... 1

..... 1

..... 1

..... 2

# BS2\_EnrollUserEx

[+ 2.6.3]

[BS2\\_EnrollUserEx](#)

<b>FaceStation F2</b>	<a href="#">BS2_EnrollUserFaceEx</a>
-----------------------	--------------------------------------

```
#include "BS_API.h"
```

```
int BS2_EnrollUserEx(void* context, uint32_t deviceId, BS2UserBlobEx* userBlob, uint32_t userCount, uint8_t overwrite);
```

[BS2UserBlobEx](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *userBlob* :
- [In] *userCount* :
- [In] *overwrite* :

BS\_SDK\_SUCCESS , 가

C#

```
if (selection < userList.Count)
```

```
{
    BS2User user = userList[selection];
    BS2UserBlobEx[] userBlob =
Util.AllocateStructureArray<BS2UserBlobEx>(1);
    if (dbHandler.GetUserBlobEx(ref deviceInfo, ref user, ref userBlob[]))
    {
        Console.WriteLine("Trying to enroll user.");
        BS2ErrorCode result = (BS2ErrorCode)API.BS2_EnrollUserEx(sdkContext,
deviceID, userBlob, 1, 1);
        //BS2ErrorCode result =
(BS2ErrorCode)API.BS2_EnrollUserEx(sdkContext, deviceID, userBlob, 1, 1);
        if (result != BS2ErrorCode.BS_SDK_SUCCESS)
        {
            Console.WriteLine("Got error({0}).", result);
        }

        if (userBlob[].cardObjcs != IntPtr.Zero)
        {
            Marshal.FreeHGlobal(userBlob[].cardObjcs);
        }

        if (userBlob[].fingerObjcs != IntPtr.Zero)
        {
            Marshal.FreeHGlobal(userBlob[].fingerObjcs);
        }

        if (userBlob[].faceObjcs != IntPtr.Zero)
        {
            Marshal.FreeHGlobal(userBlob[].faceObjcs);
        }
    }
}
```

BS2\_GetUserList  
BS2\_RemoveUser  
BS2\_RemoveAllUser  
BS2\_GetUserInfos  
BS2\_GetUserInfosEx  
BS2\_EnrollUser  
BS2\_EnrollUserEx  
BS2\_GetUserDatas  
BS2\_GetUserDatasEx

From:

<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

Permanent link:

[https://kb.supremainc.com/kbtest/doku.php?id=ko:bs2\\_enrolluserex&rev=1640763980](https://kb.supremainc.com/kbtest/doku.php?id=ko:bs2_enrolluserex&rev=1640763980)

Last update: **2021/12/29 16:46**