Access Control API > BS2_GetAllAccessLevel

BS2_GetAllAccessLevel

.

```
#include "BS_API.h"

int BS2_GetAllAccessLevel(void* context, uint32_t deviceId, BS2AccessLevel**
accessLevelObj, uint32_t* numAccessLevel);
```

> BS2AccessLevel

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *accessLevelObj* : access level
- [Out] *numAccessLevel* : access level

accessLevelObj   BS2_ReleaseObject

.

BS_SDK_SUCCESS   ,

.

BS2_GetAccessLevel
BS2_SetAccessLevel
BS2_RemoveAccessLevel
BS2_RemoveAllAccessLevel

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