

**BS2\_GetAllDeviceIOStatus** ..... 1

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# BS2\_GetAllDeviceIOStatus

[+ 2.9.12]

가

```
#include "BS_API.h"

int BS2_GetAllDeviceIOStatus(void* context, BS2_DEVICE_ID deviceId,
BS2IOStatus** statusObj, uint32_t* numOfStatus);
```

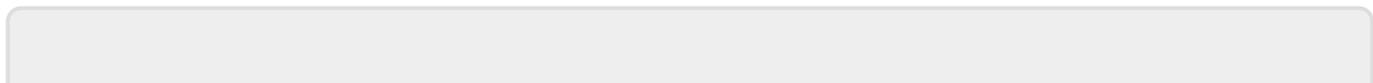
BS2IOStatus

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *statusObj* : IO 가
- [Out] *numOfStatus* : IO



BS\_SDK\_SUCCESS , 가

## BS2\_GetDeviceIOStatus



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