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BS2_GetAllLiftStatus

Lift 가

```
#include "BS_API.h"

int BS2_GetAllLiftStatus(void* context, BS2_DEVICE_ID deviceId,
BS2LiftStatus** liftStatusObj, uint32_t* numLiftStatus);
```

BS2LiftStatus

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *liftStatusObj* : lift status
- [Out] *numLiftStatus* : lift status



BS_SDK_SUCCESS , 가

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