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## BS2\_GetEnableIPV6

[+ 2.6.3] IP V6 가

```
#include "BS_API.h"

int BS2_GetEnableIPV6(void* context, int* enable);
```

- [In] *context* : Context
- [Out] *enable* : IP V6

BS\_SDK\_SUCCESS , 가

[BS2\\_SetEnableIPV6](#)

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