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BS2_SetEnableIPv6

[+ 2.6.3] IP V6

```
#include "BS_API.h"

int BS2_SetEnableIPv6(void* context, int enable);
```

- [In] *context* : Context
- [In] *enable* : IP V6

BS_SDK_SUCCESS , 가

[BS2_GetEnableIPv6](#)

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