

BS2_GetFaceConfig

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BS2_GetFaceConfig

Face 가

```
#include "BS_API.h"

int BS2_GetFaceConfig(void* context, uint32_t deviceId, BS2FaceConfig* config);
```

BS2FaceConfig

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* : Face

BS_SDK_SUCCESS , 가

From:

<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

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Last update: **2017/06/28 11:27**