

**BS2\_GetFaceConfigExt** ..... 1  
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# BS2\_GetFaceConfigExt

[+ 2.7.1]

가 .

```
#include "BS_API.h"

int BS2_GetFaceConfigExt(void* context, uint32_t deviceId, BS2FaceConfigExt* config);
```

BS2FaceConfigExt

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *config* :

BS\_SDK\_SUCCESS , 가

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