

BS2_GetImageLog 1
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BS2_GetImageLog

[+ 2.5.0]

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```
#include "BS_API.h"

int BS2_GetImageLog(void* context, uint32_t deviceId, uint32_t eventId,
uint8_t** imageObj, uint32_t* imageSize);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *eventId* :
- [Out] *imageObj* :
- [Out] *imageSize* :



BS_SDK_SUCCESS

, 가

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Last update: **2018/10/31 13:03**