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Fingerprint API > [BS2_GetLastFingerprintImage](#)

BS2_GetLastFingerprintImage

```
#include "BS_API.h"

int BS2_GetLastFingerprintImage(void* context, uint32_t deviceId, uint8_t**
imageObj, uint32_t* imageWidth, uint32_t* imageHeight);
```

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *imageObj* :
- [In] *imageWidth* : width
- [In] *imageHeight* : Height

BS_SDK_SUCCESS , 가

[BS2_ScanFingerprint](#)
[BS2_ScanFingerprintEx](#)
[BS2_VerifyFingerprint](#)
[BS2_GetFingerTemplateQuality](#)

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