***BS2_GetLastFingerprintImage***

Fingerprint API > BS2_GetLastFingerprintImage

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# BS2_GetLastFingerprintImage

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```
#include "BS_API.h"

int BS2_GetLastFingerprintImage(void* context, uint32_t deviceId, uint8_t**
imageObj, uint32_t* imageWidth, uint32_t* imageHeight);
```

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *imageObj* :
- [In] *imageWidth* :          width
- [In] *imageHeight* :          Height

BS_SDK_SUCCESS          ,

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BS2_ScanFingerprint
BS2_ScanFingerprintEx
BS2_VerifyFingerprint
BS2_GetFingerTemplateQuality