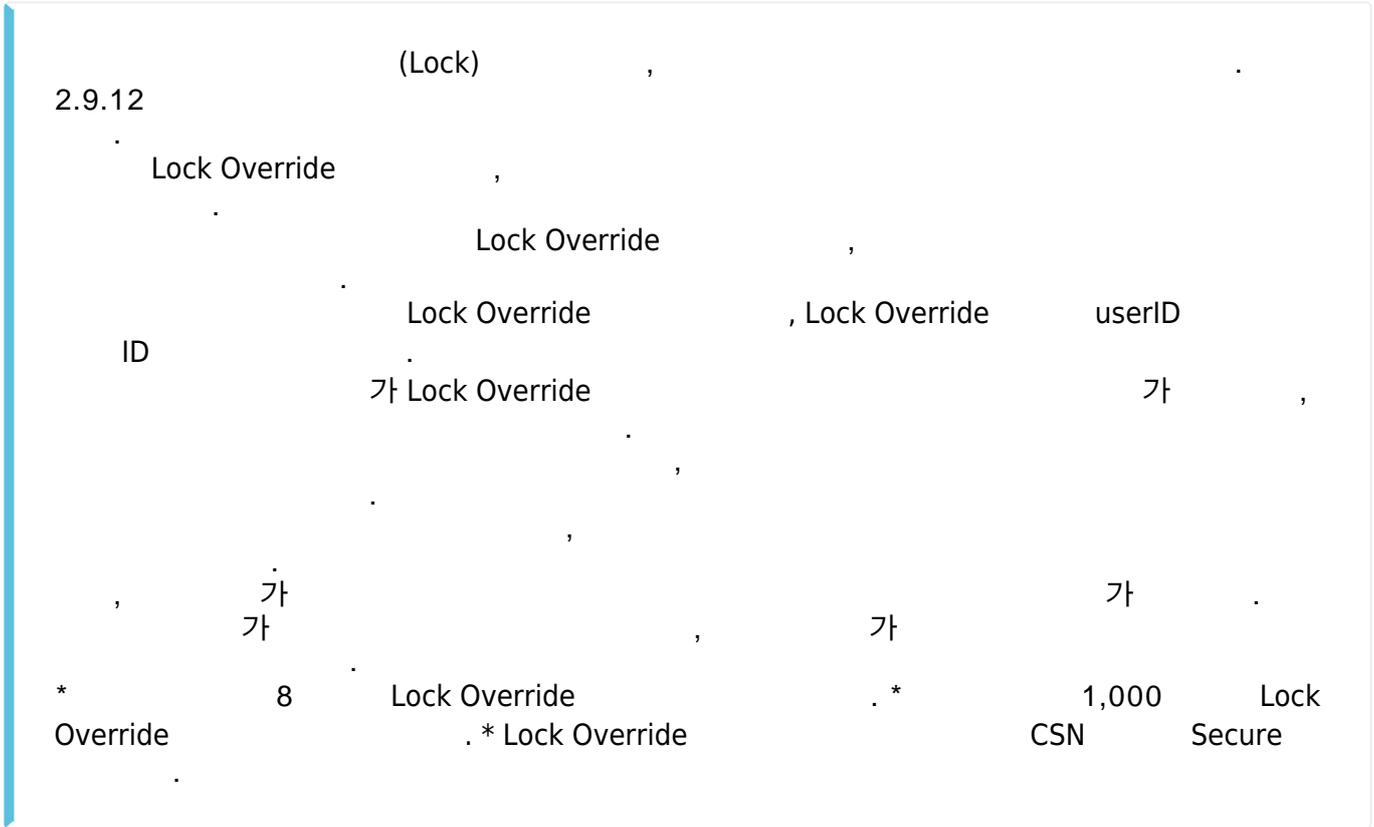


BS2_GetLockOverride 1
..... 1
..... 1
..... 2

BS2_GetLockOverride



[+ 2.9.12] BS2LockOverride cardID issueCount Lock Override 가 .

```
#include "BS_API.h"
int BS2_GetLockOverride(void* context, BS2_DEVICE_ID deviceId, const
BS2LockOverride* request, uint32_t numOfRequest, BS2LockOverride**
responseObj, uint32_t* numOfResponse);
```

BS2LockOverride

- [In] context : Context
- [In] deviceId : ID
- [In] request :

- [In] *numOfRequest* :
- [Out] *responseObj* : lock override
- [Out] *numOfResponse* : lock override



BS_SDK_SUCCESS , 가

From:
<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

Permanent link:
https://kb.supremainc.com/kbtest/doku.php?id=ko:bs2_getlockoverride&rev=1769585867

Last update: **2026/01/28 16:37**