BS2_GetOsdpStandardConfig ....

Configuration API > BS2_GetOsdpStandardConfig

BS2_GetOsdpStandardConfig

[+ 2.9.1]   OSDP   .
              SDK   -OSDP
   .

```
#include "BS_API.h"

int BS2_GetOsdpStandardConfig(void* context, uint32_t deviceId,
BS2OsdpStandardConfig* config);
```

> BS2OsdpStandardConfig

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* : OSDP

                    BS_SDK_SUCCESS   ,
   .

(C++)

sample_getosdpstandardconfig.cpp

```
BS2OsdpStandardConfig config = { , };
int sdkResult = BS2_GetOsdpStandardConfig(context_, id, &config);
if (BS_SDK_SUCCESS != sdkResult)
    printf("BS2_GetOsdpStandardConfig call failed: %d", sdkResult);
return sdkResult;
```

(C#)

sample_getosdpstandardconfig.cs

```
BS2OsdpStandardConfig config;
BS2ErrorCode result =
(BS2ErrorCode)API.BS2_GetOsdpStandardConfig(sdkContext, deviceID, out
config);
if (result != BS2ErrorCode.BS_SDK_SUCCESS)
    Console.WriteLine("Got error({0}).", result);
else
    Console.WriteLine("Call success.");
return result;
```

From:
https://kb.supremainc.com/kbtest/ - **BioStar Device SDK**

Permanent link:
https://kb.supremainc.com/kbtest/doku.php?id=ko:bs2_getosdpstandardconfig

Last update: **2023/03/02 16:19**