Slave Control API > BS2_GetSlaveDevice

BS2_GetSlaveDevice

RS485   .

```
#include "BS_API.h"

int BS2_GetSlaveDevice(void* context, uint32_t deviceId,
BS2Rs485SlaveDevice** slaveDeviceObj, uint32_t* slaveDeviceCount);
```

> BS2Rs485SlaveDevice

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *slaveDeviceObj* : slave device
- [Out] *slaveDeviceCount* : slave device

slaveDeviceObj   BS2_ReleaseObject
                                          .

BS_SDK_SUCCESS   ,
        .

BS2_SetSlaveDevice

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