Configuration API > BS2_GetSystemExtConfig

BS2_GetSystemExtConfig

Master Slave

```
#include "BS_API.h"

int BS2_GetSystemExtConfig(void* context, uint32_t deviceId,
BS2SystemConfigExt* config);
```

> BS2SystemConfigExt

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* : Master Slave

BS_SDK_SUCCESS ,
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