USB Exported Control API > BS2_GetUserDatasFromDir

BS2_GetUserDatasFromDir

[+ 2.5.0] USB Data UserMask ID .

```
#include "BS_API.h"

int BS2_GetUserDatasFromDir(void* context, const char* szDir, char* uids,
uint32_t uidCount, BS2UserBlob* userBlob, BS2_USER_MASK userMask);
```

> BS2UserBlob

- [In] *context* : Context
- [In] *szDir* : Data
- [In] *uids* :
- [In] *uidCount* :
- [Out] *userBlob* :
- [In] *userMask* : Mask

0x0000	
0x0001	data
0x0002	
0x0004	
0x0008	
0x0010	PIN
0x0020	
0x0040	
0x0080	
0x0100	
0x0200	
0x0400	
0x0800	(FaceStation F2)
0x1000	(FaceStation F2)
0xFFFF	

BS_SDK_SUCCESS ,

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[BS2_AllocateUsbContext](#)
[BS2_ReleaseUsbContext](#)
[BS2_GetUserDatabaseInfoFromDir](#)
[BS2_GetUserListFromDir](#)
[BS2_GetUserInfosFromDir](#)
[BS2_GetUserInfosExFromDir](#)
[BS2_GetUserDatasExFromDir](#)
[BS2_GetLogFromDir](#)
[BS2_GetLogBlobFromDir](#)
[BS2_GetFilteredLogFromDir](#)

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