

**BS2\_GetUserListFromDir** ..... 1  
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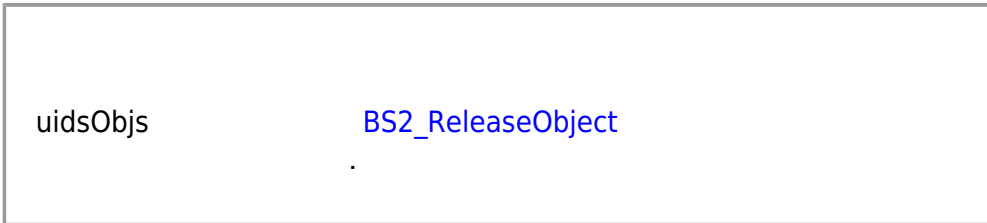
# BS2\_GetUserListFromDir

Usb Data 가 .

```
#include "BS_API.h"

int BS2_GetUserListFromDir(void* context, const char* szDir, char** uidsObj,
uint32_t* numUid, IsAcceptableUserID ptrIsAcceptableUserID);
```

- [In] *context* : Context
- [Out] *szDir* : Data
- [Out] *uidsObjs* :
- [Out] *numUid* :
- [In] *ptrIsAcceptableUserID* : TBD



BS\_SDK\_SUCCESS , 가

- [BS2\\_AllocateUsbContext](#)
- [BS2\\_ReleaseUsbContext](#)
- [BS2\\_GetUserDatabaseInfoFromDir](#)
- [BS2\\_GetUserInfosFromDir](#)
- [BS2\\_GetUserDatasFromDir](#)
- [BS2\\_GetUserInfosExFromDir](#)
- [BS2\\_GetUserDatasExFromDir](#)
- [BS2\\_GetLogFromDir](#)
- [BS2\\_GetLogBlobFromDir](#)

## BS2\_GetFilteredLogFromDir

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