BS2_RemoveAccessLevel ....

Access Control API > BS2_RemoveAccessLevel

BS2_RemoveAccessLevel

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```
#include "BS_API.h"

int BS2_RemoveAccessLevel(void* context, uint32_t deviceId, uint32_t*
accessLevelIds, uint32_t accessLevelIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *accessLevelIds* :   access level id
- [In] *accessLevelIdCount* : access level id

BS_SDK_SUCCESS ,

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BS2_GetAccessLevel
BS2_GetAllAccessLevel
BS2_SetAccessLevel
BS2_RemoveAllAccessLevel