

**BS2\_RemoveAllDoor** ..... 1  
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## BS2\_RemoveAllDoor

```
#include "BS_API.h"

int BS2_RemoveAllDoor(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS\_SDK\_SUCCESS , 가

- BS2\_GetDoor
- BS2\_GetAllDoor
- BS2\_GetDoorStatus
- BS2\_GetAllDoorStatus
- BS2\_SetDoor
- BS2\_GetAllDoorStatus
- BS2\_SetDoorAlarm
- BS2\_RemoveDoor
- BS2\_ReleaseDoor
- BS2\_LockDoor
- BS2\_UnlockDoor

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