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## BS2\_RemoveAllLiftLockUnlockZone

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```
#include "BS_API.h"

int BS2_RemoveAllLiftLockUnlockZone(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS\_SDK\_SUCCESS , 가

- [BS2\\_GetLiftLockUnlockZone](#)
- [BS2\\_GetAllLiftLockUnlockZone](#)
- [BS2\\_GetLiftLockUnlockZoneStatus](#)
- [BS2\\_GetAllLiftLockUnlockZoneStatus](#)
- [BS2\\_SetLiftLockUnlockZone](#)
- [BS2\\_SetLiftLockUnlockZoneAlarm](#)
- [BS2\\_RemoveLiftLockUnlockZone](#)

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