

BS2_RemoveAllUser 1

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BS2_RemoveAllUser

```
#include "BS_API.h"

int BS2_RemoveAllUser(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS , 가

- [BS2_GetUserList](#)
- [BS2_GetUserInfos](#)
- [BS2_EnrolUser](#)
- [BS2_RemoveUser](#)

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