BS2_RemoveIntrusionAlarmZone ....

Zone Control API > BS2_RemoveIntrusionAlarmZone

BS2_RemoveIntrusionAlarmZone

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BioStation 2 (1.5.0 only)
BioStatioin A2 (1.4.0 only)
BioEntry P2 (1.0.0 only)

```
#include "BS_API.h"

int BS2_RemoveIntrusionAlarmZone(void* context, uint32_t deviceId, uint32_t*
zoneIds, uint32_t zoneIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *zoneIds* : zone id
- [In] *zoneIdCount* : zone id

BS_SDK_SUCCESS ,

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BS2_GetIntrusionAlarmZone
BS2_GetIntrusionAlarmZoneStatus
BS2_GetAllIntrusionAlarmZoneStatus
BS2_SetIntrusionAlarmZone
BS2_SetIntrusionAlarmZoneAlarm
BS2_RemoveAllIntrusionAlarmZone
BS2_SetIntrusionAlarmZoneArm

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