

BS2_RemoveLift 1
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BS2_RemoveLift

Lift

```
#include "BS_API.h"

int BS2_RemoveLift(void* context, uint32_t deviceId, uint32_t* liftIds,
uint32_t liftIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *liftIds* : lift id
- [In] *liftIdCount* : lift id

BS_SDK_SUCCESS , 가

- [BS2_GetLift](#)
- [BS2_GetAllLift](#)
- [BS2_GetLiftStatus](#)
- [BS2_GetAllLiftStatus](#)
- [BS2_SetLift](#)
- [BS2_SetLiftAlarm](#)
- [BS2_RemoveAllLift](#)
- [BS2_ReleaseFloor](#)
- [BS2_ActivateFloor](#)
- [BS2_DeActivateFloor](#)

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