

**BS2\_SearchWiegandDevices** ..... 1  
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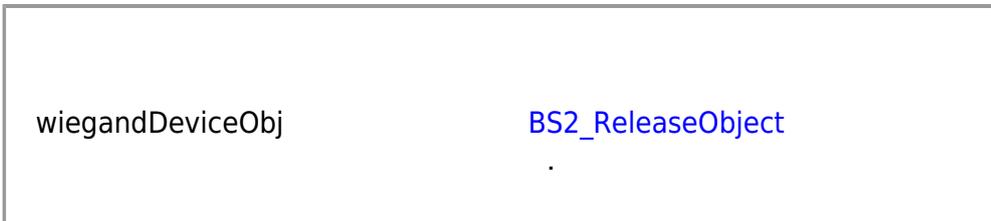
## BS2\_SearchWiegandDevices

Wiegand card reader

```
#include "BS_API.h"

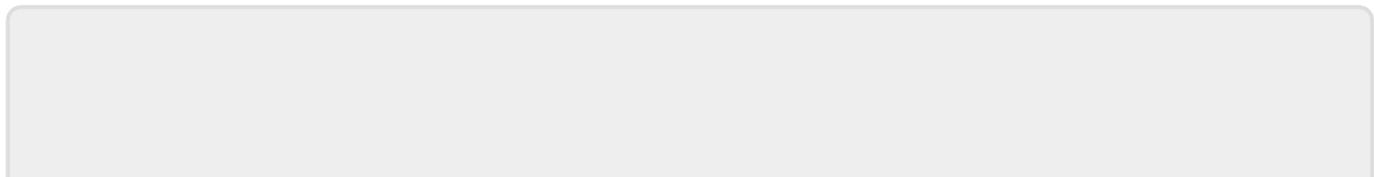
int BS2_SearchWiegandDevices(void* context, uint32_t deviceId, uint32_t**
wiegandDeviceObj, uint32_t* numWiegandDevice);
```

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *wiegandDeviceObj* : wiegand card reader
- [Out] *numWiegandDevice* : wiegand card reader



BS\_SDK\_SUCCESS , 가

- [BS2\\_GetWiegandDevices](#)
- [BS2\\_AddWiegandDevices](#)
- [BS2\\_RemoveWiegandDevices](#)



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