

**BS2\_SetDebugExCallback** ..... 1  
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# BS2\_SetDebugExCallback

[+ 2.5.0]

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```
#include "BS_API.h"

int BS2_SetDebugExCallback(CBDebugExPrint ptrCBDebugExPrint, uint32_t level,
uint32_t module);
```

- [In] *ptrCBDebugExPrint* : 가
- [In] *level* :

0x00000000	None
0x00000001	Fatal
0x00000002	Error
0x00000004	Warning
0x00000008	Information
0x00000010	Trace
0xFFFFFFFF	

- [In] *module* :

0x00000000	None
0x00000001	Keep alive
0x00000002	Socket Manager
0x00000004	Socket Handler
0x00000008	Device
0x00000010	Device Manager
0x00000020	Event Dispatcher
0x00000040	API
0x00000080	Misc
0xFFFFFFFF	

BS\_SDK\_SUCCESS

, 가

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