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| BS2_SetDebugFileLog | | 1 |
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BS2_SetDebugFileLog

[+ 2.6.4] SDK

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SDK

YYYYMMDD.log

```
#include "BS_API.h"

int BS2_SetDebugFileLog(uint32_t level, uint32_t module, const char*
logPath);
```

- [In] *level* :

| | | |
|-----------------|------------|-----|
| | | |
| DEBUG_LOG_FATAL | 0x00000001 | |
| DEBUG_LOG_ERROR | 0x00000002 | |
| DEBUG_LOG_WARN | 0x00000004 | |
| DEBUG_LOG_INFO | 0x00000008 | |
| DEBUG_LOG_TRACE | 0x00000010 | SDK |
| DEBUG_LOG_ALL | 0xFFFFFFFF | |

- [In] *module* :

| | | |
|-----------------------------|------------|------------|
| | | |
| DEBUG_MODULE_KEEP_ALIVE | 0x00000001 | Keep alive |
| DEBUG_MODULE_SOCKET_MANAGER | 0x00000002 | |
| DEBUG_MODULE_SOCKET_HANDLER | 0x00000004 | |
| DEBUG_MODULE_DEVICE | 0x00000008 | |
| DEBUG_MODULE_DEVICE_MANAGER | 0x00000010 | |

| DEBUG_MODULE_EVENT_DISPATCHER | 0x00000020 | |
|-------------------------------|------------|-----|
| DEBUG_MODULE_API | 0x00000040 | API |
| DEBUG_MODULE_MISC | 0x00000080 | |
| DEBUG_MODULE_ALL | 0xFFFFFFFF | |

- [In] *logPath* :

BS_SDK_SUCCESS , 가

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<https://kb.supremainc.com/kbtest/> - BioStar 2 Device SDK

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