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BS2_SetDeviceTime

```
#include "BS_API.h"

int BS2_SetDeviceTime(void* context, uint32_t deviceId, BS2_TIMESTAMP
gmtTime);
```

- [In] *context* : Context
- [In] *deviceId* : ID
- [In] *gmtTime* : GMT(UTC+0)

BS_SDK_SUCCESS , 가

[BS2_GetDeviceTime](#)

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