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## BS2\_SetFaceConfigExt

[+ V2.7.1] FaceStation F2, FaceStation2

```
#include "BS_API.h"

int BS2_SetFaceConfigExt(void* context, uint32_t deviceId, const
BS2FaceConfigExt* config);
```

BS2FaceConfigExt

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* :

BS\_SDK\_SUCCESS , 가

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