_BS2_SetMaxThreadCount_ ....

BS2_SetMaxThreadCount

.

```
#include "BS_API.h"

int BS2_SetMaxThreadCount(void* context, uint32_t maxThreadCount);
```

- [In] *context* : Context
- [Out] *maxThreadCount* :

> 4*cpu core   . 8
> .

BS_SDK_SUCCESS   ,

.