

BS2_SetSSLServerPort	1
.....	1
.....	1
.....	1

[Communication API](#) > [BS2_SetSSLServerPort](#)

BS2_SetSSLServerPort

SSL Port . 0 open .

```
#include "BS_API.h"

int BS2_SetSSLServerPort(void* context, BS2_PORT sslServerPort);
```

- [In] *context* : Context
- [In] *sslServerPort* : port

BS_SDK_SUCCESS , 가

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