Zone Control API > BS2_SetTimedAntiPassbackZoneAlarm

BS2_SetTimedAntiPassbackZoneAlarm

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```
#include "BS_API.h"

int BS2_SetTimedAntiPassbackZoneAlarm(void* context, uint32_t deviceId,
uint8_t alarmed, uint32_t* zoneIds, uint32_t zoneIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *alarmed* :
- [In] *zoneIds* : timed anti-passback zone id
- [In] *zoneIdCount* : timed anti-passback zone id

BS_SDK_SUCCESS ,

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BS2_GetTimedAntiPassbackZone
BS2_GetAllTimedAntiPassbackZone
BS2_GetTimedAntiPassbackZoneStatus
BS2_GetAllTimedAntiPassbackZoneStatus
BS2_SetTimedAntiPassbackZone
BS2_RemoveTimedAntiPassbackZone
BS2_RemoveAllTimedAntiPassbackZone
BS2_ClearTimedAntiPassbackZoneStatus
BS2_ClearAllTimedAntiPassbackZoneStatus

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