_BS2_StopMonitoringLog_ ....

Log Management API > BS2_StopMonitoringLog

BS2_StopMonitoringLog

.

```
#include "BS_API.h"

int BS2_StopMonitoringLog(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS ,

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BS2_StartMonitoringLog