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BS2_VerifyFingerprint

```
#include "BS_API.h"

int BS2_VerifyFingerprint(void* context, uint32_t deviceId, BS2Fingerprint*
finger);
```

BS2Fingerprint

- [In] *context* : Context
- [In] *deviceId* :
- [In] *finger* :

가 BS_SDK_SUCCESS , 가

BS2_ScanFingerprint

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<https://kb.supremainc.com/kbtest/> - **BioStar Device SDK**

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