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SDK API

PIN API

- **BS2_Version**: SDK
- **BS2_AllocateContext**: Context
- **BS2_ReleaseContext**: Context
- **BS2_Initialize**: Context
- **BS2_ReleaseObject**:
- **BS2_MakePinCode**: PIN
- **BS2_SetMaxThreadCount**:
- **BS2_ComputeCRC16CCITT**: CRC-16 CCITT
- **BS2_GetCardModel**: 가
- **BS2_GetCredentialKey**: 가
- **BS2_SetCredentialKey**:
- **BS2_RemoveCredentialKey**:

BS2Handshake

```
enum {
    BS2_HANDSHAKE_KEY_SIZE = 32,
};

/***
 * BS2CredentialKeyInfo
 */
typedef struct {
    uint32_t maxPacketSize;           ///< 4 bytes
    uint8_t key[BS2_HANDSHAKE_KEY_SIZE];  ///< 32 bytes
    bool dualIDSupported;           ///< 1 byte
    bool useAlphanumericID;         ///< 1 byte
    bool credentialKeySupported;    ///< 1 byte
    bool credentialKeyRequired;     ///< 1 byte
    uint8_t reserved[28];           ///< 28 bytes (reserved)
} BS2CredentialKeyInfo;
```

1. maxPacketSize

가 TCP

2. key

(credentialKeyRequired true/false
true , false key)

key
FW release 가 2018.03.30

true, false

3. *dualIDSupported*

userID (,)

4. *useAlphanumericID*

alphanumeric userID flag

5. *credentialKeySupported*

FW

true
false

가
가

6. *credentialKeyRequired*

true , false

7. *reserved*

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