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## BS2\_AddWiegandDevices

Adds Wiegand card readers.

### Declaration

```
#include "BS_API.h"

int BS2_AddWiegandDevices(void* context, uint32_t deviceId, uint32_t**
wiegandDevice, uint32_t* numWiegandDevice);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *wiegandDevice* : List of Wiegand card readers to add
- [In] *numWiegandDevice* : Number of Wiegand card readers

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_SearchWiegandDevices](#)

[BS2\\_GetWiegandDevices](#)

[BS2\\_RemoveWiegandDevices](#)

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