Fingerprint API

scanFingerprint

.

```
int scanFingerprint ()
```

SUCCESS .

> API ,
> DeviceListner::onFingerprintScanCompleted .
> DeviceListner:: onFingerprintScanProgress .

cancelScanFingerprint

.

```
int cancelScanFingerprint()
```

SUCCESS .

pauseFingerprintService

.

```
int pauseFingerprintService()
```

SUCCESS .

resumeFingerprintService

지문 서비스를 재개합니다.

```int resumeFingerprintService()```

반환값은 성공 시 SUCCESS 를 반환합니다.

verifyFingerprint

두 지문을 비교하여 일치 여부를 확인합니다. 1:1 매칭을 수행합니다.

```int verifyFingerprint(FingerList userFingers, Finger scanFinger)```

- userFingers:
- scanFinger: (In)-   , (Out)-

반환값은 성공 시 SUCCESS 를 반환합니다.

```int verifyFingerprint(Finger userFinger, Finger scanFinger)```

- userFinger:
- scanFinger: (In)-   , (Out)-

반환값은 성공 시 SUCCESS 를 반환합니다.

> scanFinger API   scanFingerprint   .
> verifyFingerprint   scanFinger   id, index, isUpdated

> . isUpdated
> . isUpdated Application
> 한다.

isSameFingerprint

2   .   2
.

```
int isSameFingerprint(FingerprintTemplate template1, FingerprintTemplate
template2)
```

- template1:   1
- template2:   2

SUCCESS   .

setFingerList

1:N   .   1
SDK   .

```
int setFingerList(FingerList fingerList)
```

- fingerList:

SUCCESS   .

---

insertFinger

1:N .

```
int insertFinger(Finger finger)
```

  - finger:

SUCCESS .

updateFinger

1:N .

```
int updateFinger(Finger finger)
```

  - finger:

SUCCESS .

deleteFinger

1:N .

```
int deleteFinger(Finger finger)
```

  - finger:

SUCCESS .

deleteAllFingers

1:N .

```
int deleteAllFingers()
```

SUCCESS .